

Numerical solution for a time-parallelized formulation of 4DVAR

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Outline

- Saddle point approach of 4D-Var
- Preconditioning of saddle point formulation
- Numerical results
- Conclusions

Why saddle-point formulation?

- 4D-Var is a sequential algorithm.
 - Tangent Linear and Adjoint integrations run one after the other.
 - Model timesteps follow each other.
- **Parallelization** of 4D-Var **in the spatial domain** has been performed by a spatial decomposition, and distribution over processors of the model grid.
 - The number of grid points (associated with each processor) are independent of the resolution of the model.
- BUT, increasing the resolution of the model, increases the work per processor since higher resolutions require shorter timesteps.
- In order to keep the work per processor constant, **parallelization in the time dimension** is required.

M. Fisher shows that saddle-point formulation allows parallelization in the time dimension.

Weak-constraint 4D-Var

$$\min_{\mathbf{x} \in \mathbb{R}^n} \frac{1}{2} \|\mathbf{x}_0 - \mathbf{x}_b\|_{\mathbf{B}^{-1}}^2 + \frac{1}{2} \sum_{j=0}^N \|\mathcal{H}_j(\mathbf{x}_j) - \mathbf{y}_j\|_{\mathbf{R}_j^{-1}}^2 + \frac{1}{2} \sum_{j=1}^N \underbrace{\|\mathbf{x}_j - \mathcal{M}_j(\mathbf{x}_{j-1})\|_{\mathbf{Q}_j^{-1}}^2}_{q_j}$$

- $\mathbf{x} = \begin{pmatrix} x_0 \\ x_1 \\ \vdots \\ x_N \end{pmatrix} \in \mathbb{R}^n$ is the control variable where $x_j = x(t_j)$ defined at the start of each of a set of **sub-windows** that span the analysis window.
- \mathbf{x}_b is the background given at the initial time (t_0).
- $\mathbf{y}_j \in \mathbb{R}^{m_j}$ is the observation vector over a given time interval
- \mathcal{H}_j maps the state vector \mathbf{x}_j from model space to observation space
- \mathcal{M}_j represents an integration of the numerical model from time t_{j-1} to t_j
- \mathbf{B} , \mathbf{R}_j and \mathbf{Q}_j are the covariance matrices of background, observation and model error.

Formulation

- Let us consider the **linearized subproblem** of the weak-constraint 4D-Var as a constrained problem and write its Lagrangian function. Then the **stationary point** of \mathcal{L} satisfies the system of equations that can be written in a matrix form as:

$$\begin{pmatrix} \mathbf{D} & \mathbf{0} & \mathbf{L} \\ \mathbf{0} & \mathbf{R} & \mathbf{H} \\ \mathbf{L}^T & \mathbf{H}^T & \mathbf{0} \end{pmatrix} \begin{pmatrix} \lambda \\ \mu \\ \delta \mathbf{x} \end{pmatrix} = \begin{pmatrix} \mathbf{b} \\ \mathbf{d} \\ \mathbf{0} \end{pmatrix}$$

- This system is called the **saddle-point formulation of 4D-Var**.

- $\mathbf{L} = \begin{pmatrix} I & & & & & \\ -M_1 & I & & & & \\ & -M_2 & I & & & \\ & & \ddots & \ddots & & \\ & & & -M_N & I & \end{pmatrix}$ is an n-by-n matrix.

- $\mathbf{H} = \text{diag}(\mathbf{H}_0, \mathbf{H}_1, \dots, \mathbf{H}_N)$ is an n-by-m matrix.
- $\mathbf{D} = \text{diag}(\mathbf{B}, \mathbf{Q}_1, \dots, \mathbf{Q}_N)$ is an n-by-n matrix.
- $\mathbf{R} = \text{diag}(\mathbf{R}_0, \mathbf{R}_1, \dots, \mathbf{R}_N)$ is an m-by-m matrix.

Parallelization in the time dimension

$$\underbrace{\begin{pmatrix} \mathbf{D} & \mathbf{0} & \mathbf{L} \\ \mathbf{0} & \mathbf{R} & \mathbf{H} \\ \mathbf{L}^T & \mathbf{H}^T & \mathbf{0} \end{pmatrix}}_{\mathcal{A}} \begin{pmatrix} \lambda \\ \mu \\ \delta \mathbf{x} \end{pmatrix} = \begin{pmatrix} \mathbf{b} \\ \mathbf{d} \\ \mathbf{0} \end{pmatrix}$$

- We can apply the matrix \mathcal{A} without requiring a sequential model integration (i.e. we can parallelise over sub-windows).

$$\mathbf{L}\delta \mathbf{x} = \begin{pmatrix} I & & & & & \\ -M_1 & I & & & & \\ & -M_2 & I & & & \\ & & & \ddots & & \\ & & & & \ddots & \\ & & & & & -M_N & I \end{pmatrix} \begin{pmatrix} \delta x_0 \\ \delta x_1 \\ \delta x_2 \\ \vdots \\ \delta x_N \end{pmatrix} = \begin{pmatrix} \delta x_0 \\ \delta x_1 - M_1 \delta x_0 \\ \delta x_2 - M_2 \delta x_1 \\ \vdots \\ \delta x_N - M_N \delta x_{N-1} \end{pmatrix}$$

→ Matrix-vector products with \mathbf{L} can be **parallelized** in the **time dimension**

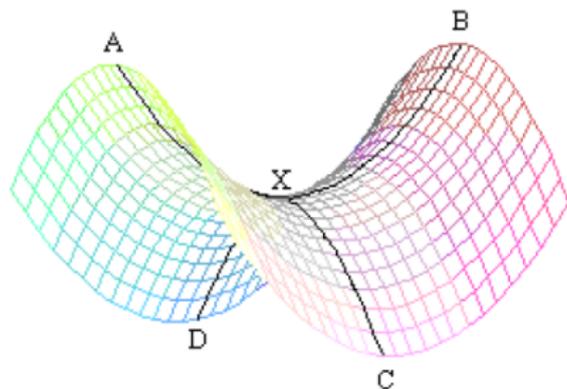
- Note that the matrix contains no inverse matrices.

Properties of the saddle point system

$$\mathcal{A} = \begin{pmatrix} \mathbf{D} & \mathbf{0} & \mathbf{L} \\ \mathbf{0} & \mathbf{R} & \mathbf{H} \\ \mathbf{L}^T & \mathbf{H}^T & \mathbf{0} \end{pmatrix} = \begin{pmatrix} \mathbf{A} & \mathbf{B}^T \\ \mathbf{B} & \mathbf{0} \end{pmatrix}$$

- \mathcal{A} is a $(2n + m)$ -by- $(2n + m)$ **indefinite symmetric matrix**. \mathcal{A} has negative and positive eigenvalues.
- The solution of this problem is a **saddle point**.
- \mathbf{A} is symmetric positive definite, i.e. $\mathbf{x}^T \mathbf{A} \mathbf{x} > \mathbf{0}$
- If the schur complement $\mathbf{S} = -\mathbf{B} \mathbf{A}^{-1} \mathbf{B}^T$ is negative definite, then \mathcal{A} is invertible and saddle point system has a **unique solution**.

Properties of the saddle point system



- 4D-Var solves the primal problem: minimise along AXB.
- Dual algorithms (PSAS, RPCG) solves the Lagrangian dual problem: maximise along CXD.
- The saddle point formulation finds the saddle point of the Lagrangian problem

ref: Mike's presentation

Numerical solution of the saddle point system

- MINRES or GMRES Krylov subspace methods can be used to solve iteratively the symmetric indefinite saddle point system.

Numerical solution of the saddle point system

- MINRES or GMRES Krylov subspace methods can be used to solve iteratively the symmetric indefinite saddle point system.
- When using iterative methods, it is crucial to find an **efficient preconditioner** which attempts to improve the spectral properties of the system.

Efficient preconditioner \mathcal{P}

- ▶ is an approximation to \mathcal{A}
- ▶ the cost of constructing and applying the preconditioner should be less than the gain in computational cost
- ▶ exploits the block structure of the problem for saddle point systems

Numerical solution of the saddle point system

- MINRES or GMRES Krylov subspace methods can be used to solve iteratively the symmetric indefinite saddle point system.
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Efficient preconditioner \mathcal{P}

- ▶ is an approximation to \mathcal{A}
 - ▶ the cost of constructing and applying the preconditioner should be less than the gain in computational cost
 - ▶ exploits the block structure of the problem for saddle point systems
- We focus on **GMRES** since it allows us to use more general preconditioners.

How to precondition?

$$\mathcal{A} = \begin{pmatrix} \mathbf{D} & \mathbf{0} & \mathbf{L} \\ \mathbf{0} & \mathbf{R} & \mathbf{H} \\ \mathbf{L}^T & \mathbf{H}^T & \mathbf{0} \end{pmatrix} = \begin{pmatrix} \mathbf{A} & \mathbf{B}^T \\ \mathbf{B} & \mathbf{0} \end{pmatrix}$$

- Preconditioning saddle point systems is the subject of much current research!
 ⇒ Nice review is given by Benzi, Golub and Liesen (2005).
- Most preconditioners in the literature assume that \mathbf{D} and \mathbf{R} are expensive, and \mathbf{L} and \mathbf{H} are cheap.

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- Most preconditioners in the literature assume that \mathbf{D} and \mathbf{R} are expensive, and \mathbf{L} and \mathbf{H} are cheap.
- **The opposite is true in our case!** \mathbf{B} is the most computationally expensive block and calculations involving \mathbf{A} are relatively cheap.

How to precondition?

$$\mathcal{A} = \begin{pmatrix} \mathbf{D} & \mathbf{0} & \mathbf{L} \\ \mathbf{0} & \mathbf{R} & \mathbf{H} \\ \mathbf{L}^T & \mathbf{H}^T & \mathbf{0} \end{pmatrix} = \begin{pmatrix} \mathbf{A} & \mathbf{B}^T \\ \mathbf{B} & \mathbf{0} \end{pmatrix}$$

- The **inexact constraint preconditioner** proposed by (Bergamaschi et. al. 2005) is promising for our application. The preconditioner can be chosen as:

$$\mathcal{P} = \begin{pmatrix} \mathbf{A} & \tilde{\mathbf{B}}^T \\ \tilde{\mathbf{B}} & \mathbf{0} \end{pmatrix} = \begin{pmatrix} \mathbf{D} & \mathbf{0} & \tilde{\mathbf{L}} \\ \mathbf{0} & \mathbf{R} & \mathbf{0} \\ \tilde{\mathbf{L}}^T & \mathbf{0} & \mathbf{0} \end{pmatrix} \Rightarrow \mathcal{P}^{-1} = \begin{pmatrix} \mathbf{0} & \mathbf{0} & \tilde{\mathbf{L}}^{-T} \\ \mathbf{0} & \mathbf{R}^{-1} & \mathbf{0} \\ \tilde{\mathbf{L}}^{-1} & \mathbf{0} & -\tilde{\mathbf{L}}^{-1}\mathbf{D}\tilde{\mathbf{L}}^{-T} \end{pmatrix}$$

where

- ▶ $\tilde{\mathbf{L}}$ is an approximation to the matrix \mathbf{L}
- ▶ $\tilde{\mathbf{B}} = [\tilde{\mathbf{L}}^T \quad \mathbf{0}]$ is a full row rank approximation of the matrix $\mathbf{B} \in \mathbb{R}^{n \times (m+n)}$

Second-level preconditioner

$$\underbrace{\begin{pmatrix} \mathbf{D} & \mathbf{0} & \mathbf{L} \\ \mathbf{0} & \mathbf{R} & \mathbf{H} \\ \mathbf{L}^T & \mathbf{H}^T & \mathbf{0} \end{pmatrix}}_{\mathcal{A}_k} \underbrace{\begin{pmatrix} \lambda \\ \mu \\ \delta \mathbf{x} \end{pmatrix}}_{\mathbf{u}} = \underbrace{\begin{pmatrix} \mathbf{b} \\ \mathbf{d} \\ \mathbf{0} \end{pmatrix}}_{\mathbf{f}_k}$$

When solving a **sequence of saddle point systems**, can we **further improve the preconditioning** for the outer loops $k > 1$?

Can we find **low-rank updates** for the inexact constraint preconditioner that approximates \mathcal{A}^{-1} or its effect on a vector?

Preconditioning Saddle Point Formulation of 4D-Var

- For $k = 1$, we have the inexact constraint preconditioner:

$$\mathcal{P}_0 = \begin{pmatrix} \mathbf{A} & \mathbf{B}_0^T \\ \mathbf{B}_0 & \mathbf{0} \end{pmatrix} \Rightarrow \mathcal{P}_0^{-1} \mathcal{A}_1 \mathbf{u} = \mathcal{P}_0^{-1} \mathbf{f}_1$$

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$$\mathcal{P}_0 = \begin{pmatrix} \mathbf{A} & \mathbf{B}_0^T \\ \mathbf{B}_0 & \mathbf{0} \end{pmatrix} \Rightarrow \mathcal{P}_0^{-1} \mathcal{A}_1 \mathbf{u} = \mathcal{P}_0^{-1} \mathbf{f}_1$$

- For $k > 1$, we want to find a low-rank update $\Delta \mathbf{B}_k = \mathbf{B}_{k+1} - \mathbf{B}_k$ and use the updated preconditioner:

$$\mathcal{P}_k = \begin{pmatrix} \mathbf{A} & \mathbf{B}_k^T \\ \mathbf{B}_k & \mathbf{0} \end{pmatrix} + \begin{pmatrix} \mathbf{0} & \Delta \mathbf{B}_k^T \\ \Delta \mathbf{B}_k & \mathbf{0} \end{pmatrix} \Rightarrow \mathcal{P}_k^{-1} \mathcal{A}_{k+1} \mathbf{u} = \mathcal{P}_k^{-1} \mathbf{f}_{k+1}$$

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How to obtain these updates?

→ GMRES performs matrix-vector products with \mathcal{A} :

$$\underbrace{\begin{pmatrix} \mathbf{A} & \mathbf{B}^T \\ \mathbf{B} & \mathbf{0} \end{pmatrix}}_{\mathcal{A}_k} \underbrace{\begin{pmatrix} \mathbf{v}_j \\ \delta \mathbf{x}_j \end{pmatrix}}_{\mathbf{u}_j^{(k)}} = \underbrace{\begin{pmatrix} \mathbf{b}_j \\ \mathbf{c}_j \end{pmatrix}}_{\mathbf{f}_j^{(k)}}$$

→ We can use the pairs $(\mathbf{u}_j^{(k)}, \mathbf{f}_j^{(k)})$ to find an update $\Delta \mathbf{B}_k$.

Preconditioning Saddle Point Formulation of 4D-Var

$$\begin{aligned}
 \begin{pmatrix} \mathbf{A} & \mathbf{B}^T \\ \mathbf{B} & \mathbf{0} \end{pmatrix} \begin{pmatrix} \mathbf{v} \\ \delta \mathbf{x} \end{pmatrix} &= \begin{pmatrix} \mathbf{b} \\ \mathbf{c} \end{pmatrix} \Rightarrow \begin{pmatrix} \mathbf{A} & \mathbf{B}_k^T \\ \mathbf{B}_k & \mathbf{0} \end{pmatrix} \begin{pmatrix} \mathbf{v} \\ \delta \mathbf{x} \end{pmatrix} + \begin{pmatrix} \mathbf{0} & \Delta \mathbf{B}_k^T \\ \Delta \mathbf{B}_k & \mathbf{0} \end{pmatrix} \begin{pmatrix} \mathbf{v} \\ \delta \mathbf{x} \end{pmatrix} = \begin{pmatrix} \mathbf{b} \\ \mathbf{c} \end{pmatrix} \\
 &\Rightarrow \begin{pmatrix} \mathbf{A}\mathbf{v} + \mathbf{B}_k^T \delta \mathbf{x} \\ \mathbf{B}_k \mathbf{v} \end{pmatrix} + \begin{pmatrix} \Delta \mathbf{B}_k^T \delta \mathbf{x} \\ \Delta \mathbf{B}_k \mathbf{v} \end{pmatrix} = \begin{pmatrix} \mathbf{b} \\ \mathbf{c} \end{pmatrix} \\
 &\Rightarrow \begin{pmatrix} \Delta \mathbf{B}_k^T \delta \mathbf{x} \\ \Delta \mathbf{B}_k \mathbf{v} \end{pmatrix} = \begin{pmatrix} \mathbf{b} - \mathbf{A}\mathbf{v} - \mathbf{B}_k^T \delta \mathbf{x} \\ \mathbf{c} - \mathbf{B}_k \mathbf{v} \end{pmatrix}
 \end{aligned}$$

Preconditioning Saddle Point Formulation of 4D-Var

$$\begin{aligned}
 \begin{pmatrix} \mathbf{A} & \mathbf{B}^T \\ \mathbf{B} & \mathbf{0} \end{pmatrix} \begin{pmatrix} \mathbf{v} \\ \delta \mathbf{x} \end{pmatrix} = \begin{pmatrix} \mathbf{b} \\ \mathbf{c} \end{pmatrix} &\Rightarrow \begin{pmatrix} \mathbf{A} & \mathbf{B}_k^T \\ \mathbf{B}_k & \mathbf{0} \end{pmatrix} \begin{pmatrix} \mathbf{v} \\ \delta \mathbf{x} \end{pmatrix} + \begin{pmatrix} \mathbf{0} & \Delta \mathbf{B}_k^T \\ \Delta \mathbf{B}_k & \mathbf{0} \end{pmatrix} \begin{pmatrix} \mathbf{v} \\ \delta \mathbf{x} \end{pmatrix} = \begin{pmatrix} \mathbf{b} \\ \mathbf{c} \end{pmatrix} \\
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 \end{aligned}$$

- Let's define the vectors \mathbf{r}_b and \mathbf{r}_c as

$$\mathbf{r}_b = \mathbf{b} - \mathbf{A}\mathbf{v} - \mathbf{B}_k^T \delta \mathbf{x}$$

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- Let's define the vectors \mathbf{r}_b and \mathbf{r}_c as

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- Then we have

$$\Delta \mathbf{B}_k^T \delta \mathbf{x} = \mathbf{r}_b$$

$$\Delta \mathbf{B}_k \mathbf{v} = \mathbf{r}_c$$

→ We want to find an update $\Delta \mathbf{B}_k$ satisfying these equations.

Preconditioning Saddle Point Formulation of 4D-Var

- A rank-1 solution (an update to \mathbf{B}_k) for the equations:

$$\Delta \mathbf{B}_k^T \delta \mathbf{x} = \mathbf{r}_b$$

$$\Delta \mathbf{B}_k \mathbf{v} = \mathbf{r}_c$$

can be given as:

$$\Delta \mathbf{B}_k = \frac{\mathbf{r}_c \mathbf{r}_b^T}{\mathbf{v} \mathbf{r}_c^T \delta \mathbf{x}} = \frac{(\mathbf{c} - \mathbf{B}_k \mathbf{v})(\mathbf{b} - \mathbf{A} \mathbf{v} - \mathbf{B}_k^T \delta \mathbf{x})^T}{(\mathbf{c} - \mathbf{B}_k \mathbf{v})^T \delta \mathbf{x}}$$

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- This formula can then be used to update:

$$\mathbf{B}_{k+1} = \mathbf{B}_k + \Delta \mathbf{B}_k$$

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- How we will use this update in a GMRES iteration?

$$\mathcal{P}_k = \begin{pmatrix} \mathbf{A} & \mathbf{B}_{k+1}^T \\ \mathbf{B}_{k+1} & \mathbf{0} \end{pmatrix} \Rightarrow \mathcal{P}_k^{-1} \mathcal{A}_{k+1} \mathbf{u} = \mathcal{P}_k^{-1} \mathbf{f}_{k+1}$$

- \mathcal{P}_k^{-1} can be obtained by using Sherman-Morrison-Woodbury formula.

Preconditioning Saddle Point Formulation of 4D-Var

- We have shown that it is possible to find a **low-cost low-rank update** for the inexact constraint preconditioner.
- This update amounts to the **two-sided-rank-one (TR1)** update proposed by Griewank and Walther (2002). They used to update Jacobian matrix in a constrained optimisation problem.

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TR1 update:

- It generalizes the classical symmetric rank-one (SR1) update.

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TR1 update:

- It generalizes the classical symmetric rank-one (SR1) update.
- It maintains the validity of all previous secant conditions.
- It is invariant with respect to linear transformations
- **It has no least change characterization in terms of any particular matrix norm.**

Least-Frobenius norm update

- We are interested with the solution of the following problem:

$$\min_{\Delta \mathbf{B}_k} \|\mathbf{W}_1^{-1} \Delta \mathbf{B}_k \mathbf{W}_2^{-1}\|_F$$

$$\text{s.t. } \Delta \mathbf{B}_k^T \delta \mathbf{x} = \mathbf{r}_b,$$

$$\Delta \mathbf{B}_k \mathbf{v} = \mathbf{r}_c,$$

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where \mathbf{W}_1 is any m -by- m nonsingular matrix such that $\mathbf{W}_1 \mathbf{W}_1^T \delta \mathbf{x} = \mathbf{c}$, and \mathbf{W}_2 is any n -by- n nonsingular matrix such that $\mathbf{W}_2^T \mathbf{W}_2 \mathbf{v} = \mathbf{s}$.

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- The solution is given by

$$\Delta \mathbf{B}_k = \frac{\mathbf{c} \mathbf{r}_b^T}{\delta \mathbf{x}^T \mathbf{c}} + \frac{\mathbf{r}_c \mathbf{s}^T}{\mathbf{v}^T \mathbf{s}} - \frac{\mathbf{c} \delta \mathbf{x}^T \mathbf{r}_c \mathbf{s}^T}{\delta \mathbf{x}^T \mathbf{c} \mathbf{v}^T \mathbf{s}}$$

which is equivalent to

$$\Delta \mathbf{B}_k = \frac{\mathbf{c} (\mathbf{b} - \mathbf{A} \mathbf{v} - \mathbf{B}_k^T \delta \mathbf{x})^T}{\delta \mathbf{x}^T \mathbf{c}} + \frac{(\mathbf{c} - \mathbf{B}_k \mathbf{v}) \mathbf{s}^T}{\mathbf{v}^T \mathbf{s}} - \frac{\mathbf{c} \delta \mathbf{x}^T (\mathbf{c} - \mathbf{B}_k \mathbf{v}) \mathbf{s}^T}{\delta \mathbf{x}^T \mathbf{c} \mathbf{v}^T \mathbf{s}}$$

Least-Frobenius norm update

- It is a **new update** that can be used for **Jacobian updates**
- It has **least change characterization in terms of weighted Frobenius norm**
- It generalizes the classical Davidon-Fletcher-Powell (DFP) update
- It maintains the validity of all previous secant conditions (when the block formula is used)
- It is invariant with respect to linear transformations

Numerical Results

Implementation platform

- We used the Object Oriented Prediction System (OOPS) developed by ECMWF
- OOPS consists of simplified models of a real-system

The model

- It is a two-layer quasi-geostrophic model with 1600 grid-points

Implementation details

- There are 100 observations of stream function every 3 hours, 100 wind observations plus 100 wind-speed observations every 6 hours
- The error covariance matrices are assumed to be horizontally isotropic and homogeneous, with Gaussian spatial structure
- The analysis window is 24 hours, and is divided into 8 subwindows
- 3 outer loops with 10 inner loops each are performed

Methods

- 1 Standard weak-constrained 4D-Var formulation
 - Solution method is preconditioned conjugate-gradients

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→ Solution method is preconditioned conjugate-gradients
- 2 Saddle point formulation with an updated inexact constraint preconditioner
→ Solution method is GMRES
→ The initial preconditioner is chosen as

$$\mathcal{P}_0 = \begin{pmatrix} \mathbf{D} & \mathbf{0} & \tilde{\mathbf{L}} \\ \mathbf{0} & \mathbf{R} & \mathbf{0} \\ \tilde{\mathbf{L}}^T & \mathbf{0} & \mathbf{0} \end{pmatrix} \quad \text{with} \quad \tilde{\mathbf{L}} = \begin{pmatrix} \mathbf{I} & & & & \\ -\mathbf{I} & \mathbf{I} & & & \\ & \ddots & \ddots & & \\ & & \ddots & \ddots & \\ & & & -\mathbf{I} & \mathbf{I} \end{pmatrix}.$$

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$$\mathcal{P}_0^{-1} = \begin{pmatrix} \mathbf{0} & \mathbf{0} & \tilde{\mathbf{L}}^{-T} \\ \mathbf{0} & \mathbf{R}^{-1} & \mathbf{0} \\ \tilde{\mathbf{L}}^{-1} & \mathbf{0} & -\tilde{\mathbf{L}}^{-1} \mathbf{D} \tilde{\mathbf{L}}^{-T} \end{pmatrix} \quad \text{and} \quad \tilde{\mathbf{L}}^{-1} = \begin{pmatrix} \mathbf{I} & & & & \\ \mathbf{I} & \mathbf{I} & & & \\ \vdots & \ddots & \ddots & & \\ \mathbf{I} & \dots & \mathbf{I} & \mathbf{I} \end{pmatrix}.$$

Second-level preconditioners:

- 1 \mathcal{T}_k : The preconditioner obtained by using the TR1 update
- 2 \mathcal{F}_k : The preconditioner obtained by using the least-Frobenius update

The performance of the second level preconditioners

→ Last 8 pairs were used to construct the preconditioner

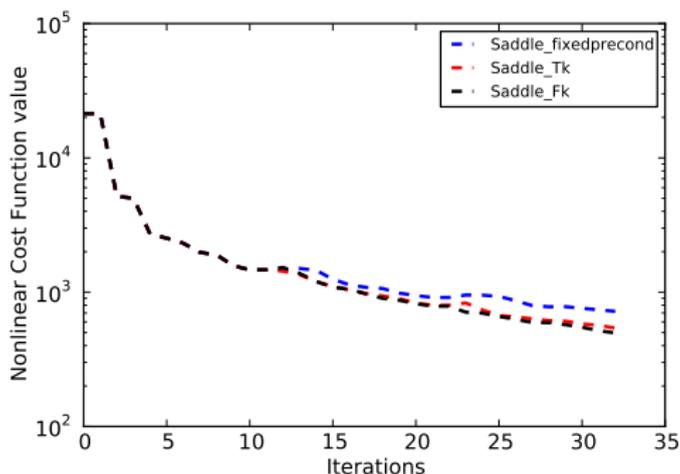


Figure: Nonlinear cost function values along iterations

- Second-level preconditioners obtained by using updates accelerate the convergence
- The performance of the least-Frobenius and TR1 update are very similar.

Overall performance compared with the standard 4DVar formulation

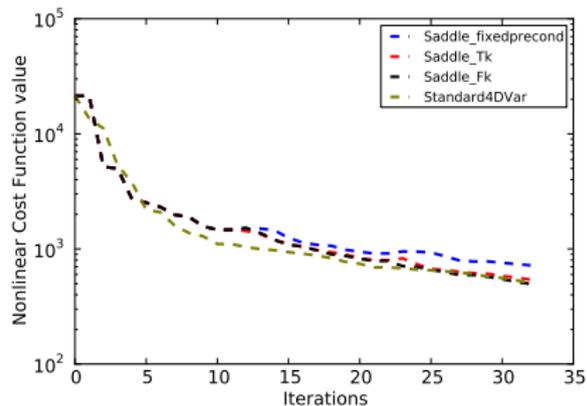


Figure: Nonlinear cost function values along iterations

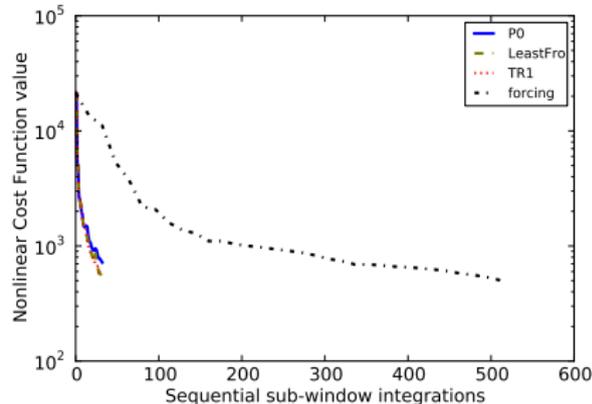


Figure: Nonlinear cost function values along sequential subwindow integrations

- At each iteration the standard 4DVar formulation requires one application of \mathbf{L}^{-1} , followed by one application of \mathbf{L}^{-T} (16 sequential subwindow integrations)
- At each iteration of saddle point formulation require one subwindow integration (provided that \mathbf{L}^{-1} and \mathbf{L}^{-T} are applied simultaneously)

Conclusions

- The saddle point formulation of weak-constraint 4D-Var allows parallelisation in the time dimension.
- Finding an effective preconditioner is a key issue in solving the saddle point systems.
- The inexact constraint preconditioner can be used to precondition the saddle point formulation of 4D-Var.
- When solving a sequence of saddle point systems, a low-rank low-cost update formulas can be found to further improve preconditioning.
- The preconditioned GMRES algorithm for saddle point formulation is competitive with the existing algorithms and has the potential to allow 4D-Var to remain computationally viable on next-generation computer architectures.

Thank you for your attention !

Preconditioning Saddle Point Formulation of 4D-Var

- As a result, an inexact constraint preconditioner \mathcal{P} can be updated from

$$\mathcal{P}_{j+1} = \mathcal{P}_j + \begin{pmatrix} \mathbf{0} & \Delta \mathbf{B}^T \\ \Delta \mathbf{B} & \mathbf{0} \end{pmatrix} = \mathcal{P}_j + \begin{pmatrix} \mathbf{0} & \alpha \mathbf{w} \mathbf{v}^T \\ \alpha \mathbf{v} \mathbf{w}^T & \mathbf{0} \end{pmatrix},$$

where $\mathbf{w} = \mathbf{r}_b$, $\mathbf{v} = \mathbf{r}_c$ and $\alpha = 1/\mathbf{v}^T \delta \mathbf{x}$.

- We can rewrite this formula as

$$\mathcal{P}_{j+1} = \mathcal{P}_j + \underbrace{\begin{pmatrix} \mathbf{0} & \mathbf{w} \\ \mathbf{v} & \mathbf{0} \end{pmatrix}}_{\mathbf{F}} \underbrace{\begin{pmatrix} \alpha \mathbf{w}^T & \mathbf{0} \\ \mathbf{0} & \alpha \mathbf{v}^T \end{pmatrix}}_{\mathbf{G}}$$

where \mathbf{F} is an $(2n + m)$ -by-2 matrix and \mathbf{G} is a 2-by- $(2n + m)$ matrix.

- Using the Sherman-Morrison-Woodbury formula on this equation gives the inverse update as

$$\mathcal{P}_{j+1}^{-1} = \mathcal{P}_j^{-1} - \mathcal{P}_j^{-1} \mathbf{F} (\mathbf{I}_2 + \mathbf{G} \mathcal{P}_j^{-1} \mathbf{F})^{-1} \mathbf{G} \mathcal{P}_j^{-1}$$

Preconditioning Saddle Point Formulation of 4D-Var

- Remember that we want to find an update such that

$$\Delta \mathbf{B}^T \mathbf{v} = \mathbf{r}_b \quad (1)$$

$$\Delta \mathbf{B} \delta \mathbf{x} = \mathbf{r}_c \quad (2)$$

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- Any solution $\Delta \mathbf{B}$ satisfying Equation (1) can be written as [Lemma 2.1](Sun 1999)

$$\Delta \mathbf{B}^T = \mathbf{r}_b \mathbf{u}_2^\dagger + \mathbf{S}(\mathbf{I} - \mathbf{u}_2 \mathbf{u}_2^\dagger),$$

where \dagger denotes the pseudo-inverse and \mathbf{S} is an $(n + m) \times n$ matrix. Inserting this relation into (2) yields

$$\mathbf{u}_2^{T\dagger} \mathbf{r}_b^T \mathbf{u}_1 + (\mathbf{I} - \mathbf{u}_2^{T\dagger} \mathbf{u}_2^T) \mathbf{S}^T \mathbf{u}_1 = \mathbf{r}_c.$$

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$$\mathbf{u}_2^{\text{T}\dagger} \mathbf{r}_b^{\text{T}} \mathbf{u}_1 + (\mathbf{I} - \mathbf{u}_2^{\text{T}\dagger} \mathbf{u}_2^{\text{T}}) \mathbf{S}^{\text{T}} \mathbf{u}_1 = \mathbf{r}_c.$$

- If this equation admits one solution, its **least Frobenius norm solution**,

$$\min_{\mathbf{S}^{\text{T}} \in \mathbb{R}^{m \times n}} \|(\mathbf{r}_c - \mathbf{u}_2^{\text{T}\dagger} \mathbf{r}_b^{\text{T}} \mathbf{u}_1) - (\mathbf{I} - \mathbf{u}_2^{\text{T}\dagger} \mathbf{u}_2^{\text{T}}) \mathbf{S}^{\text{T}} \mathbf{u}_1\|_F,$$

can be written as [Lemma 2.3](Sun 1999)

$$(\mathbf{S}^{\text{T}})^* = (\mathbf{I} - \mathbf{u}_2^{\text{T}\dagger} \mathbf{u}_2^{\text{T}})^\dagger (\mathbf{r}_c - \mathbf{u}_2^{\text{T}\dagger} \mathbf{r}_b^{\text{T}} \mathbf{u}_1) \mathbf{u}_1^\dagger.$$

Preconditioning Saddle Point Formulation of 4D-Var

- Substituting the solution for \mathbf{S} into $\Delta\mathbf{B}$ yields that

$$\Delta\mathbf{B}^* = \mathbf{u}_2^{\text{T}\dagger} \mathbf{r}_b^{\text{T}} + (\mathbf{I} - \mathbf{u}_2^{\text{T}\dagger} \mathbf{u}_2^{\text{T}}) \mathbf{r}_c \mathbf{u}_1^{\dagger}$$

Preconditioning Saddle Point Formulation of 4D-Var

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- This formula can be rewritten as

$$\Delta\mathbf{B}^* = \begin{bmatrix} \delta\mathbf{x}^{\text{T}\dagger} & \mathbf{r}_c & -\delta\mathbf{x}^{\text{T}\dagger} \end{bmatrix} \begin{bmatrix} \mathbf{r}_b^{\text{T}} \\ \mathbf{v}^{\dagger} \\ \delta\mathbf{x}^{\text{T}} \mathbf{r}_c \mathbf{v}^{\dagger} \end{bmatrix} = \mathbf{V}\mathbf{W}^{\text{T}},$$

where \mathbf{V} is an m -by-3 matrix and \mathbf{W} is an $2n$ -by-3 matrix.

Preconditioning Saddle Point Formulation of 4D-Var

- Substituting the solution for \mathbf{S} into $\Delta\mathbf{B}$ yields that

$$\Delta\mathbf{B}^* = \mathbf{u}_2^{\text{T}\dagger} \mathbf{r}_b^{\text{T}} + (\mathbf{I} - \mathbf{u}_2^{\text{T}\dagger} \mathbf{u}_2^{\text{T}}) \mathbf{r}_c \mathbf{u}_1^{\dagger}$$

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where \mathbf{V} is an m -by-3 matrix and \mathbf{W} is an $2n$ -by-3 matrix.

- The preconditioner can be updated by using the following formula

$$\mathcal{P}_1 = \mathcal{P}_0 + \begin{pmatrix} \mathbf{0} & \mathbf{W}\mathbf{W}^{\text{T}} \\ \mathbf{V}\mathbf{W}^{\text{T}} & \mathbf{0} \end{pmatrix} = \mathcal{P}_0 + \underbrace{\begin{pmatrix} \mathbf{0} & \mathbf{W} \\ \mathbf{V} & \mathbf{0} \end{pmatrix}}_{\mathbf{F}} \underbrace{\begin{pmatrix} \mathbf{W}^{\text{T}} & \mathbf{0} \\ \mathbf{0} & \mathbf{V}^{\text{T}} \end{pmatrix}}_{\mathbf{G}}$$

Preconditioning Saddle Point Formulation of 4D-Var

- The inverse formula is then given by

$$\mathcal{P}_F^{-1} = \mathcal{P}_0^{-1} - \mathcal{P}_0^{-1} \mathbf{F} (\mathbf{I}_4 + \mathbf{G} \mathcal{P}_0^{-1} \mathbf{F})^{-1} \mathbf{G} \mathcal{P}_0^{-1}$$

where \mathbf{F} is an $(2n + m)$ -by-4 matrix and \mathbf{G} is an 4-by- $(2n + m)$ matrix.

Preconditioning Saddle Point Formulation of 4D-Var

- The inverse formula is then given by

$$\mathcal{P}_F^{-1} = \mathcal{P}_0^{-1} - \mathcal{P}_0^{-1} \mathbf{F} (\mathbf{I}_4 + \mathbf{G} \mathcal{P}_0^{-1} \mathbf{F})^{-1} \mathbf{G} \mathcal{P}_0^{-1}$$

where \mathbf{F} is an $(2n + m)$ -by-4 matrix and \mathbf{G} is an 4-by- $(2n + m)$ matrix.

- Let's remember the first formula:

$$\mathcal{P}_T^{-1} = \mathcal{P}_0^{-1} - \mathcal{P}_0^{-1} \mathbf{F} (\mathbf{I}_2 + \mathbf{G} \mathcal{P}_0^{-1} \mathbf{F})^{-1} \mathbf{G} \mathcal{P}_0^{-1}$$

- The least Frobenius norm update is slightly more expensive than the first update however it is more stable.
→ It can be shown that $\|\mathcal{P}_T^{-1}\|_F$ can be arbitrarily larger than $\|\mathcal{P}_F^{-1}\|_F$